

## 12.5 Plane

### Definition of plane and its equations

If point  $P(x, y, z)$  moves according to certain rule, then it may lie in a 3-D region on a surface or on a line or it may simply be a point. Whatever we get, as the region of  $P$  after applying the rule, is called locus of  $P$ . Let us discuss about the plane or curved surface. If  $Q$  be any other point on its locus and all points of the straight line  $PQ$  lie on it, it is a plane. In other words if the straight line  $PQ$ , however small and in whatever direction it may be, lies completely on the locus, it is a plane, otherwise any curved surface.

**(1) General equation of plane:** Every equation of first degree of the form  $Ax + By + Cz + D = 0$  represents the equation of a plane. The coefficients of  $x, y$  and  $z$  i.e.,  $A, B, C$  are the direction ratios of the normal to the plane.

**(2) Equation of co-ordinate planes:**  $XOY$ -plane :  $z = 0$ ,  $YOZ$ -plane :  $x = 0$ ,  $ZOX$ -plane :  $y = 0$

**(3) Equation of plane in various forms:**

**(i) Intercept form:** If the plane cuts the intercepts of length  $a, b, c$  on co-ordinate axes, then its equation is  $\frac{x}{a} + \frac{y}{b} + \frac{z}{c} = 1$ .

**(ii) Normal form:** Normal form of the equation of plane is  $lx + my + nz = p$ , where  $l, m, n$  are the d.c.'s of the normal to the plane and  $p$  is the length of perpendicular from the origin.

**(4) Equation of plane in particular cases:** Equation of plane through the origin is given by  $Ax + By + Cz = 0$ .

i.e, if  $D = 0$ , then the plane passes through the origin.

**(5) Equation of plane parallel to co-ordinate planes or perpendicular to co-ordinate axes**

(i) Equation of plane parallel to  $YOZ$ -plane (or perpendicular to  $x$ -axis) and at a distance ' $a$ ' from it is  $x = a$ .

(ii) Equation of plane parallel to  $ZOX$ -plane (or perpendicular to  $y$ -axis) and at a distance ' $b$ ' from it is  $y = b$ .

(iii) Equation of plane parallel to  $XOY$ -plane (or perpendicular to  $z$ -axis) and at a distance ' $c$ ' from it is  $z = c$ .

**(6) Equation of plane perpendicular to co-ordinate planes or parallel to co-ordinate axes**

(i) Equation of plane perpendicular to  $YOZ$ -plane or parallel to  $x$ -axis is  $By + Cz + D = 0$ .

(ii) Equation of plane perpendicular to  $ZOX$ -plane or parallel to  $y$ -axis is  $Ax + Cz + D = 0$

(iii) Equation of plane perpendicular to  $XOY$ -plane or parallel to  $z$ -axis is  $Ax + By + D = 0$ .

**(7) Equation of plane parallel to a given plane :** Plane parallel to a given plane  $ax + by + cz + d = 0$  is  $ax + by + cz + d' = 0$ , i.e. only constant term is changed.

**(8) Equation of plane passing through the intersection of two planes :** Equation of plane through the intersection of two planes  $P = a_1x + b_1y + c_1z + d_1 = 0$  and  $Q = a_2x + b_2y + c_2z + d_2 = 0$  is  $P + \lambda Q = 0$ , where  $\lambda$  is the parameter.

### Equation of plane passing through the given point

**(1) Equation of plane passing through a given point :** Equation of plane passing through the point  $(x_1, y_1, z_1)$  is  $A(x - x_1) + B(y - y_1) + C(z - z_1) = 0$ , where  $A$ ,  $B$  and  $C$  are d.r.'s of normal to the plane.

**(2) Equation of plane through three points :** The equation of plane passing through three non-collinear points  $(x_1, y_1, z_1)$ ,  $(x_2, y_2, z_2)$  and  $(x_3, y_3, z_3)$  is

$$\begin{vmatrix} x - x_1 & y - y_1 & z - z_1 \\ x_2 - x_1 & y_2 - y_1 & z_2 - z_1 \\ x_3 - x_1 & y_3 - y_1 & z_3 - z_1 \end{vmatrix} = 0 \quad \text{or} \quad \begin{vmatrix} x & y & z & 1 \\ x_1 & y_1 & z_1 & 1 \\ x_2 & y_2 & z_2 & 1 \\ x_3 & y_3 & z_3 & 1 \end{vmatrix} = 0$$

### Foot of perpendicular from a point $A(r, s, x)$ to a given plane $ax + by + cz + d = 0$ .

If  $AP$  be the perpendicular from  $A$  to the given plane, then it is parallel to the normal, so that its equation is

$$\frac{x - r}{a} = \frac{y - s}{b} = \frac{z - x}{c} = r, \text{ (Say)}$$

Any point  $P$  on it is  $(ar + r, br + s, cr + x)$ . It lies on the given plane and we find the value of  $r$  and hence the point  $P$ .

(1) **Perpendicular distance** : The length of the perpendicular from the point  $P(x_1, y_1, z_1)$  to the plane  $ax + by + cz + d = 0$  is

$$\left| \frac{ax_1 + by_1 + cz_1 + d}{\sqrt{a^2 + b^2 + c^2}} \right|.$$

Distance between two parallel planes  $Ax + By + Cz + D_1 = 0$  and  $Ax + By + Cz + D_2 = 0$  is  $\frac{D_2 - D_1}{\sqrt{A^2 + B^2 + C^2}}$ .

(2) **Position of two points w.r.t. a plane** : Two points  $P(x_1, y_1, z_1)$  and  $Q(x_2, y_2, z_2)$  lie on the same or opposite sides of a plane  $ax + by + cz + d = 0$  according to  $ax_1 + by_1 + cz_1 + d$  and  $ax_2 + by_2 + cz_2 + d$  are of same or opposite signs. The plane divides the line joining the points  $P$  and  $Q$  externally or internally according to  $P$  and  $Q$  are lying on same or opposite sides of the plane.

### Angle between two planes

Angle between the planes is defined as angle between normals to the planes drawn from any point. Angle between the planes  $a_1x + b_1y + c_1z + d_1 = 0$  and  $a_2x + b_2y + c_2z + d_2 = 0$  is

$$\cos^{-1} \left( \frac{a_1a_2 + b_1b_2 + c_1c_2}{\sqrt{(a_1^2 + b_1^2 + c_1^2)(a_2^2 + b_2^2 + c_2^2)}} \right)$$

(i) If  $a_1a_2 + b_1b_2 + c_1c_2 = 0$ , then the planes are perpendicular to each other.

(ii) If  $\frac{a_1}{a_2} = \frac{b_1}{b_2} = \frac{c_1}{c_2}$ , then the planes are parallel to each other.

### Equation of planes bisecting angle between two given planes

Equations of planes bisecting angles between the planes  $a_1x + b_1y + c_1z + d_1 = 0$  and  $a_2x + b_2y + c_2z + d_2 = 0$  are

$$\frac{a_1x + b_1y + c_1z + d_1}{\sqrt{(a_1^2 + b_1^2 + c_1^2)}} = \pm \frac{a_2x + b_2y + c_2z + d_2}{\sqrt{(a_2^2 + b_2^2 + c_2^2)}}.$$

(i) If angle between bisector plane and one of the plane is less than  $45^\circ$ , then it is acute angle bisector, otherwise it is obtuse angle bisector.

(ii) If  $a_1a_2 + b_1b_2 + c_1c_2$  is negative, then origin lies in the acute angle between the given planes provided  $d_1$  and  $d_2$  are of same sign and if  $a_1a_2 + b_1b_2 + c_1c_2$  is positive, then origin lies in the obtuse angle between the given planes.

## Image of a point in a plane

Let  $P$  and  $Q$  be two points and let  $f$  be a plane such that

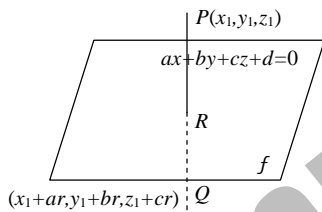
- (i) Line  $PQ$  is perpendicular to the plane  $f$ , and
- (ii) Mid-point of  $PQ$  lies on the plane  $f$ .

Then either of the point is the image of the other in the plane  $f$ .

**To find the image of a point in a given plane, we proceed as follows**

- (i) Write the equations of the line passing through  $P$  and normal to the given plane as

$$\frac{x - x_1}{a} = \frac{y - y_1}{b} = \frac{z - z_1}{c}.$$



- (ii) Write the co-ordinates of image  $Q$  as

$$(x_1 + ar, y_1 + br, z_1 + cr).$$

- (iii) Find the co-ordinates of the mid-point  $R$  of  $PQ$ .

- (iv) Obtain the value of  $r$  by putting the co-ordinates of  $R$  in the equation of the plane.

- (v) Put the value of  $r$  in the co-ordinates of  $Q$ .

## Coplanar lines

Lines are said to be coplanar if they lie in the same plane or a plane can be made to pass through them.

**Condition for the lines to be coplanar:**

If the lines  $\frac{x - x_1}{l_1} = \frac{y - y_1}{m_1} = \frac{z - z_1}{n_1}$  and  $\frac{x - x_2}{l_2} = \frac{y - y_2}{m_2} = \frac{z - z_2}{n_2}$  are coplanar, then

$$\begin{vmatrix} x_2 - x_1 & y_2 - y_1 & z_2 - z_1 \\ l_1 & m_1 & n_1 \\ l_2 & m_2 & n_2 \end{vmatrix} = 0.$$

The equation of the plane containing them is

$$\begin{vmatrix} x - x_1 & y - y_1 & z - z_1 \\ l_1 & m_1 & n_1 \\ l_2 & m_2 & n_2 \end{vmatrix} = 0 \quad \text{OR} \quad \begin{vmatrix} x - x_2 & y - y_2 & z - z_2 \\ l_1 & m_1 & n_1 \\ l_2 & m_2 & n_2 \end{vmatrix} = 0.$$